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Android for Work *Pro Android Flash* Electrical Engineering and Intelligent Systems China Telecom Monthly Newsletter 04-10 *Professional Android 2 Application Development* Design for Innovative Value Towards a Sustainable Society Mobile Commerce *Video Game Audio* Marketing Asia-Pacific Telecom Monthly Newsletter December 2009 *Android Development with Flash* Essentials of Mobile Handset Design Beginning PhoneGap Mobile Telecommunications in a High-Speed World The Girl with the Sturgeon Tattoo Contemporary Digital Forensic Investigations of Cloud and Mobile Applications *One Show Interactive, Volume XIV* CSS3 Foundations Scaling a Software Business Knowledge Engineering: Practice and Patterns Middleware 2012 *DevOps Tools for Java Developers* Android Phones for Seniors in easy steps, 3rd edition *Hacking Exposed 7* Xperia Z1 SOL23ｵｰﾅｰｽﾞﾌﾞｯｸ XPERIA GX SO-04Dオーナーズブック Mobile Game Jam Darkham Jurnalisme Kontekstual Ekusuperia esu esuo zeroyon i onazu bukku Daily Graphic Xperia入門ガイド Advances in Information and Communication Advances in Automation and Robotics, Vol.1 Ekusuperia eekkusu esuo zeroichi i onazu bukku Sony Tablet Pシリーズオーナーズブック Andoroido esudīkē kaihatsu no reshipi Si Robot Hijau dan perkembangannya (Andorid) Transforming NOKIA Revista Gadgets

Asia-Pacific Telecom Monthly Newsletter December 2009 Jan 20 2022

Contemporary Digital Forensic Investigations of Cloud and Mobile Applications Jul 14 2021 Contemporary Digital Forensic Investigations of Cloud and Mobile Applications comprehensively discusses the implications of cloud (storage) services and mobile applications on digital forensic investigations. The book provides both digital forensic practitioners and researchers with an up-to-date and advanced knowledge of collecting and preserving electronic evidence from different types of cloud services, such as digital remnants of cloud applications accessed through mobile devices. This is the first book that covers the investigation of a wide range of cloud services. Dr. Kim-Kwang Raymond Choo and Dr. Ali Dehghantanha are leading researchers in cloud and mobile security and forensics, having organized research, led research, and been published widely in the field. Users will gain a deep overview of seminal research in the field while also identifying prospective future research topics and open challenges. Presents the most current, leading edge research on cloud and mobile application forensics, featuring a panel of top experts in the field Introduces the first book to provide an in-depth overview of the issues surrounding digital forensic investigations in cloud and associated mobile apps Covers key technical topics and provides readers with a complete understanding of the most current research findings Includes discussions on future research directions and challenges

Transforming NOKIA Jul 22 2019 The great Nokia turnaround—universal business lessons for leaders in any industry Nokia once dominated the smartphone industry. It was to mobile phones was Kleenex is to facial tissues. Then iPhones and Androids appeared out of nowhere and pushed Nokia off the cliff. In just four years, the company lost over 90 percent of its value. Revenues were in freefall; massive layoffs became common. Pundits predicted that bankruptcy wasn't a matter of if, it was a matter of when. Then something equally shocking occurred. In record time, Nokia bounced back. With a vengeance. Nokia reinvented itself and is now the second-biggest player in the $100 billion-dollar global wireless market. In Transforming Nokia, the man who orchestrated and led Nokia's comeback—Chairman of the Board Risto Siilasmaa—reveals the story of Nokia's fall and resurrection. He reveals the inside story of the collapse and provides survival strategies and change-management methods any business leader can take to the bank. You'll learn how to harness the power of what Siilasmaa calls "paranoid optimism" and apply his winning entrepreneurial leadership model to rise above any challenge and drive sustainable success. Whether you lead a team or a corporate division, head a start-up or a massive organization, and whether your business is on the rocks or running smoothly, Transforming Nokia provides everything you need to sharpen your foresight, expand your options, seize opportunities, and thrive, no matter what changes tomorrow brings.

Daily Graphic Mar 30 2020

Ekusuperia esu esuo zeroyon i onazu bukku Apr 30 2020 オーナーズブックはココがスゴイ!見やすい!わかりやすい!初心者でも楽々読める入門書の決定版。最先端の使いやすさを自由自在に楽しもう!

One Show Interactive, Volume XIV Jun 13 2021 One Show Interactive, Volume XIV showcases the best of this past year's winners from around the world.

Xperia入門ガイド Feb 27 2020 基本操作を徹底解説! カスタマイズのツボも教えます 本書は、今春発売されたスマートフォン、Xperiaの入門活用ガイドです。XperiaはGoogle製のOS´Androidを搭載しており、Gmailやカレンダー、オフィスツールなどGoogle appsとのシームレスな連携を実現します。また、音楽や映像を楽しむための専用ツールMediaScapeが用意されるなど、ビジネス/ホビーに使えるスマートフォンです。本書では、Xperiaの機能を徹底解説するのはもちろん、便利なアプリケーションの数々についても解説していきます。 ※本電子書籍は同名出版物を底本とし作成しました。記載内容は印刷出版当時のものです。 ※印刷出版再現のため電子書籍としては不要な情報を含んでいる場合があります。 ※印刷出版とは異なる表記・表現の場合があります。予めご了承ください。 (翔泳社)

Si Robot Hijau dan perkembangannya (Andorid) Aug 23 2019 BUKAN Gphone yang menandai sentuhan pertama Google di ranah telepon seluler.Bertepatan dengan ajang World Mobile Congress di Barcelona, Spanyol, 11-14 Februari lalu, Google justru meluncurkan sistem operasi baru bernama Android.

Sony Tablet Pシリーズオーナーズブック Oct 25 2019 今すぐやりたいこと今すぐ覚えたいこと自由自在解説。ソニー独自の折り畳みタブレット2画面を使いこなすワザをシンプル図解。

Pro Android Flash Sep 28 2022 Did you know you can take your Flash skills beyond the browser, allowing you to make apps for Android, iOS and the BlackBerry Tablet OS? Build dynamic apps today starting with the easy-to-use Android smartphones and tablets. Then, take your app to other platforms without writing native code. Pro Android Flash is the definitive guide to building Flash and other rich Internet applications (RIAs) on the Android platform. It covers the most popular RIA frameworks for Android developers—Flash and Flex—and shows how to build rich, immersive user experiences on both Android smartphones and tablets. You'll learn how to incorporate multimedia, animation, and special effects into your apps for maximum visual appeal. You'll also cover advanced topics, including input methods, hardware inputs, deployment, and performance optimization.

Android Development with Flash Dec 19 2021 The visual guide to developing for one of the world’s hottest new mobile platforms, the Android OS The Android operating system works on phones that combine a camera, Web browser, e-mail, GPS, and mapping tool into a single accessible pocket-sized unit, and can function on computers, as well. Aimed at visual learners and packed with hundreds of screen shots, this guide brings Flash developers up to speed on the necessary factors to take into account when developing for this touch-based, mobile platform. Experienced Flash developer Julian Dolce escorts you through the process of creating applications for the Android OS using the Flash CS5 development platform and informs you of best practices to try as well as common pitfalls to avoid. Guides you step by step through the process of creating applications for the Android OS using Flash CS5 Explores the capabilities and limitations of developing apps for the Android OS Points out common pitfalls and teaches you best practices Features hundreds of screen shots to assist with visual learning Android Development with Flash: Your visual blueprint for developing mobile apps gets you on your way to developing apps for Android... in a flash!

Knowledge Engineering: Practice and Patterns Mar 10 2021 Knowledge Management and Knowledge Engineering is a fascinating ?eld of re- 1 search these days. In the beginning of EKAW , the modeling and acquisition of knowledge was the privilege of – or rather a burden for – a few knowledge engineers familiar with knowledge engineering paradigms and knowledge rep- sentationformalisms.While the aimhasalwaysbeentomodelknowledgedecl- atively and allow for reusability, the knowledge models produced in these early days were typically used in single and very speci?c applications and rarely - changed. Moreover, these models were typically rather complex, and they could be understood only by a few expert knowledge engineers. This situation has changed radically in the last few years as clearly indicated by the following trends: – The creation of (even formal) knowledge is now becoming more and more collaborative. Collaborative ontology engineering tools and social software platforms show the potential to leverage the wisdom of the crowds (or at least of “the many”) to lead to broader consensus and thus produce shared models which qualify better for reuse. – A trend can also be observed towards developing and publishing small but 2 3 4 high-impactvocabularies(e.g.,FOAF ,DublinCore ,GoodRelations)rather than complex and large knowledge models.

The Girl with the Sturgeon Tattoo Aug 15 2021 Arguably the funniest novel to emerge from Northern Europe since the Black Death A reindeer strangler has struck again; the world's leading authority on Baltic sturgeon has been filleted, and the head of Sweden's only unpublished thriller writer has been discovered some meters from his body. Just a typical day in Stockholm's crime log? Or are the murders the works of a single killer? Chief Inspector Svenjamin Bubbles has a suspect: Lizzy Salamander, Scandinavia's most heavily tattooed girl-sociopath and hacker extraordinaire. Mikael Blomberg believes Salamander has been framed. But if Salamander is innocent, who is the 4'10" girl ninja captured on a surveillance camera decapitating the failed novelist? And what has become of the unpublished manuscript that claimed to connect Sweden's most eco-friendly corporations to the twentieth century's greatest tyrant? A shocking story of corruption and perversion that reaches to the highest echelons of the world's largest producer of inexpensive ready-to-assemble wooden bookcases, The Girl with the Sturgeon Tattoo delivers a hilarious—and gripping—parody of the best-selling novels by Stieg Larsson.

Andoroido esudīkē kaihatsu no reshipi Sep 23 2019 必須のテクニックを基本レシピほか11分野に分類。

Video Game Audio Mar 22 2022 From the one-bit beeps of Pong to the 3D audio of PlayStation 5, this book examines historical trends in video game sound and music. A range of game systems sold in North America, Europe and Japan are evaluated by their audio capabilities and industry competition. Technical fine points are explored, including synthesized v. sampled sound, pre-recorded v. dynamic audio, backward compatibility, discrete and multifunctional soundchips, storage media, audio programming documentation, and analog v. digital outputs. A timeline chronicles significant developments in video game sound for PC, NES, Dreamcast, Xbox, Wii, Game Boy, PSP, iOS and Android devices and many others.

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energy, will be proved valuable in their research field. Sincere thanks to the committee and all the authors, moreover anonymous reviewers from many fields and organizations. That is a power for all of us to go on research work for the world.

Beginning PhoneGap Oct 17 2021 Create cross-platform mobile apps without having to learn a new language! PhoneGap is an open source solution, ideal for web developers wanting to build cross-platform mobile apps without having to learn a new language. Using HTML, CSS, and Javascript, PhoneGap allows you to jump into the mobile world and develop apps for iPhone, Android, and the BlackBerry. Walks you through installing the development software Covers the basics of each of PhoneGap's functional units Introduces various projects you can build with the framework Discusses using HTML, CSS, JavaScript Explores the features accelerameter and compass Examines media, storage and files, camera, contacts, geolocation, and more Within Beginning PhoneGap, each new chapter builds on the lessons taught in the previous so that by the end of the book, you can have mobile apps up and running! "NOTE: Several significant changes to the PhoneGap software occurred shortly after this book was published. The author has written extra pages to address these and other changes. You can download the updates to this book from the book's support page on the Wrox website."

CSS3 Foundations May 12 2021 Master innovative and eye-catching website design with the exciting new Treehouse Series of books Turn plain words and images into stunning websites with CSS3 and this beautiful, full-color guide. Taking web designers beyond the constraints of prebuilt themes and simple site-building tools, this new Treehouse book combines practicality with inspiration to show you how to create fully customized, modern websites that make viewers stop and stay. The exciting new Treehouse Series of books is authored by Treehouse experts and packed with innovative design ideas and practical skill-building. If you're a web developer, web designer, hobbyist, or career-changer, every book in this practical new series should be on your bookshelf. Part of the new Treehouse Series of books, teaching you effective and compelling website development and design, helping you build practical skills Provides career-worthy information from Treehouse industry pros and trainers Explains the basics of cascading style sheets (CSS), such as how to structure with CSS, use CSS syntax, how to manipulate text, and visual formatting Also covers the box model, how to animate page elements, cross-browser compatibility, and more Leverage pages of dazzling website design ideas and expert instruction with a new Treehouse Series book.

Scaling a Software Business Apr 11 2021 This book is open access under a CC BY 4.0 license. This book is intended primarily for practitioners who are facing the “softwareisation” of their business. It presents the Scaling Management Framework, a model based on collected experiences from companies that have already made the journey to give software a central role within the organization. The model is unique because it suggests a holistic method to analyze and plan your journey. It simply means that you can’t just focus solely on your products or services. You also have to look closely at your processes and your organization, the way you make decisions and get things done. Inevitably, these will have to change. Software has changed the rules of the game. The world talks about the digitalization in industry and society – how the focus has shifted from producing tangible things towards software and services. This trend started many years ago, but is now affecting every company, whether it’s a software company or not. There are many companies that have already made a digitalization journey – and many are about to embark on this journey – like you. How do you transform your organization when software is becoming a critical part of your business? This book comes with a map, a compass, and suggested journeys along with selected travel stories comprising best practices and lessons learned from past digitalization journeys. Use the map to find your way in the digitalization landscape, and use the compass to find the direction of your journey.

***Professional Android 2 Application Development* Jun 25 2022 Update to the bestseller now features the latest release of the Android platform Android is a powerful, flexible, open source platform for mobile devices and its popularity is growing at an unprecedented pace. This update to the bestselling first edition dives in to cover the exciting new features of the latest release of the Android mobile platform. Providing in-depth coverage of how to build mobile applications using the next major release of the Android SDK, this invaluable resource takes a hands-on approach to discussing Android with a series of projects, each of which introduces a new feature and highlights techniques and best practices to get the most out of Android. The Android SDK is a powerful, flexible, open source platform for mobile devices Shares helpful techniques and best practices to maximize the capabilities of Android Explains the possibilities of Android through the use of a series of detailed projects Demonstrates how to create real-world mobile applications for Android phones Includes coverage of the latest version of Android Providing concise and compelling examples, Professional Android Application Development is an updated guide aimed at helping you create mobile applications for mobile devices running the latest version of Android.**

Mobile Commerce Apr 23 2022 Once the treasured piece of the elite class, mobile phones have now become a prerequisite of every commoner. From schoolchildren to pensioners, from bureaucrats to fruit vendors, all depend greatly on their mobile phones. The reason can be given to its impeccable potential to perform various applications efficiently, within no time. This book on Mobile Commerce gives an in-depth insight on the role of a mobile in revolutionizing various industry verticals, specifically business and commerce. The

book shows the evolution of a mobile phone from a mere gadget meant for communication to a smarter one performing business transactions. The book is divided into seven parts segregated as—Basic concepts, Technology, Key players, Key products, Security of legal aspects, the Future trends and the Case studies. The book also discusses various technologically advanced handheld devices, like Smartphones, PDA's, Laptops, Tablets and Portable gaming consoles, in detail. Besides, the basic technology and concepts involved in mobile commerce is discussed comprehensively. The key concepts, like mobile marketing, mobile ticketing, mobile computing, mobile payments and mobile banking are discussed vis-a-vis latest technologies, like wireless and mobile communication technology, digital cellular technology, mobile access technology and 4G and 5G systems. The book also throws light on the issues, such as mobile security hazards, and the necessary measures to protect the same. A chapter is devoted to laws governing the mobile phone usage and its privacy. The Case Studies are provided elucidating the role of mobile commerce in the real-life scenarios. This book is intended for the undergraduate and postgraduate students of Communication Engineering, Information Technology and Management.

Android for Work **Oct 29 2022 Android is new, Android is open, and Android is fun. It's also serious about business. Android for Work shows you how to harness the power of Android to stay productive and take your office on the road. This book also sheds light on the often daunting task of finding the right Android phone for the business user. Whether this is your first smartphone, your first Android smartphone, or your first attempt to make your phone into a productivity tool, Android for Work gets you started. You'll learn how to manage email and tasks, but you'll also learn how to weed through the sea of games to find specialized productivity tools for a variety of professions. For those that are more interested in an enterprise wide deployment, the book includes an appendix of information on administering Android phones, creating custom interfaces, and creating specialized apps for your enterprise. You'll also learn more about integrating Android with other Google Apps for enterprise.**

Design for Innovative Value Towards a Sustainable Society May 24 2022 Since the first EcoDesign International Symposium held in 1999, this symposium has led the research and practices of environmentally conscious design of products, services, manufacturing systems, supply chain, consumption, as well as economics and society. EcoDesign 2011 - the 7th International Symposium on Environmentally Conscious Design and Inverse Manufacturing - was successfully held in the Japanese old capital city of Kyoto, on November 30th – December 2nd, 2011. The subtitle of EcoDesign 2011 is to "design for value innovation towards sustainable society." During this event, presenters discussed the way to achieve both drastic environmental consciousness and value innovation in order to realise a sustainable society.

Electrical Engineering and Intelligent Systems Aug 27 2022 The revised and extended papers collected in this volume represent the cutting-edge of research at the nexus of electrical engineering and intelligent systems. They were selected from well over 1000 papers submitted to the high-profile international World Congress on Engineering held in London in July 2011. The chapters cover material across the full spectrum of work in the field, including computational intelligence, control engineering, network management, and wireless networks. Readers will also find substantive papers on signal processing, Internet computing, high performance computing, and industrial applications. The Electrical Engineering and Intelligent Systems conference, as part of the 2011 World Congress on Engineering was organized under the auspices of the non-profit International Association of Engineers (IAENG). With more than 30 nations represented on the conference committees alone, the Congress features the best and brightest scientific minds from a multitude of disciplines related to engineering. These peer-reviewed papers demonstrate the huge strides currently being taken in this rapidly developing field and reflect the excitement of those at the frontiers of this research.

Mobile Game Jam Aug 03 2020 Esta obra possui os seguintes capítulos - O Mercado de Aplicações Móveis; Android vs iOS e Outros Desafiantes; Escolha Suas Armas; Então, Você Tem uma Boa Ideia?; Técnicas Básicas de Criação de Jogos; Aplicação das Técnicas em Plataforma Android; Aplicação das Técnicas em Plataforma iOS; HTML 5 e JavaScript; Introdução ao PhoneGap (Cordova); Projeto de um Jogo; Desenvolvimento de Games no Windows Phone.

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Revista Gadgets Jun 20 2019 Es una revista especializada en el sector tecnológico, donde podrás encontrar las últimas innovaciones tecnológicas implementadas en productos de consumo. El contenido incluye secciones de fotografía y video digital, telefonía celular, computadoras portátiles y de escritorio, accesorios y periféricos electrónicos, además de otros dispositivos portátiles, como los MP3 y MP4, así como lo último en alta definición (Blu Ray) y pantallas de LCD y plasma. Por otro lado, se incluyen evaluaciones técnicas de diversos componentes, los principales estrenos en la cartelera cinematográfica, los más recientes lanzamientos en DVD y Videojuegos, y por último, la sección de estilo de vida, con información variada sobre los gadgets y accesorios que te harán la vida más fácil.

Marketing Feb 21 2022 The ultimate resource for marketing professionals Today's marketers are challenged to create vibrant, interactive communities of consumers who make products and brands a part of their daily lives in a dynamic world. Marketing, in its 9th Australian edition, continues to be the authoritative principles

of marketing resource, delivering holistic, relevant, cutting edge content in new and exciting ways. Kotler delivers the theory that will form the cornerstone of your marketing studies, and shows you how to apply the concepts and practices of modern marketing science. Comprehensive and complete, written by industry-respected authors, this will serve as a perennial reference throughout your career.

Essentials of Mobile Handset Design Nov 18 2021 Discover what is involved in designing the world's most popular and advanced consumer product to date - the phone in your pocket. With this essential guide you will learn how the dynamics of the market, and the pace of technology innovation, constantly create new opportunities which design teams utilize to develop new products that delight and surprise us. Explore core technology building blocks, such as chipsets and software components, and see how these components are built together through the design lifecycle to create unique handset designs. Learn key design principles to reduce design time and cost, and best practice guidelines to maximize opportunities to create a successful product. A range of real-world case studies are included to illustrate key insights. Finally, emerging trends in the handset industry are identified, and the global impact those trends could have on future devices is discussed.

***Hacking Exposed 7* Nov 06 2020 The latest tactics for thwarting digital attacks "Our new reality is zero-day, APT, and state-sponsored attacks. Today, more than ever, security professionals need to get into the hacker's mind, methods, and toolbox to successfully deter such relentless assaults. This edition brings readers abreast with the latest attack vectors and arms them for these continually evolving threats." --Brett Wahlin, CSO, Sony Network Entertainment "Stop taking punches--let's change the game; it's time for a paradigm shift in the way we secure our networks, and Hacking Exposed 7 is the playbook for bringing pain to our adversaries." --Shawn Henry, former Executive Assistant Director, FBI Bolster your system's security and defeat the tools and tactics of cyber-criminals with expert advice and defense strategies from the world-renowned Hacking Exposed team. Case studies expose the hacker's latest devious methods and illustrate field-tested remedies. Find out how to block infrastructure hacks, minimize advanced persistent threats, neutralize malicious code, secure web and database applications, and fortify UNIX networks. Hacking Exposed 7: Network Security Secrets & Solutions contains all-new visual maps and a comprehensive "countermeasures cookbook." Obstruct APTs and web-based meta-exploits Defend against UNIX-based root access and buffer overflow hacks Block SQL injection, spear phishing, and embedded-code attacks Detect and terminate rootkits, Trojans, bots, worms, and malware Lock down remote access using smartcards and hardware tokens Protect 802.11 WLANs with multilayered encryption and gateways Plug holes in VoIP, social networking, cloud, and Web 2.0 services Learn about the latest iPhone and Android attacks and how to protect yourself**

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Android Phones for Seniors in easy steps, 3rd edition Dec 07 2020 Android Phones for Seniors in easy steps, 3rd edition unravels the world of Android smartphones. It provides an overview of the popular models, and then shows how to: · Customize your phone to suit your needs. · Master the Home screen and key apps. · Keep in touch via phone and video calls, texts, email, and social media. · Command your phone to search for anything on your phone or on the web, using the keyboard or the voice assistant. · Find apps to take, edit and share photos; listen to and manage music; watch videos; read ebooks; get healthy and fit; and more! · Use the new Focus mode to take control and not get disturbed when resting except for emergency calls or updates. Invaluable for all Android phone newbies! Covers Android phones using Android version 10 Nougat. Table of Contents: · Introducing Android Phones · Models of Android Phones · Android Settings · Around an Android Phone · Calls and Contacts · Using the Keyboard · Messaging and Email · Android Apps · Being Entertained · Keeping in the Picture · Online with Chrome · Staying Secure

Middleware 2012 Feb 09 2021 This book constitutes the refereed proceedings of the ACM/IFIP/USENIX 13th International Middleware Conference, held in Montreal, Canada, in December 2012. The 24 revised full papers presented were carefully reviewed and selected from 125 submissions. The papers are organized in topical sections on mobile middleware; tracing and diagnosis; architecture and performance; publish/subscribe middleware; and big-data and cloud computing; availability, security and privacy.

Mobile Telecommunications in a High-Speed World Sep 16 2021 Mobile Telecommunications in a High Speed World tells the story of 3G and higher-speed mobile communication technologies. Over ten years have passed since the first third-generation (3G) licences were awarded following debates about the merits of auctions versus 'beauty contests' then, nothing much happened. More licences were issued, a few roll-outs commenced and everyone began to think it had all been a horribly expensive mistake. That may still turn out to be the case, but in the meantime there have been massive developments in terms of the number of licences and launches worldwide, in the range of services that can be accessed, in the range of devices that can be used to access them, in operator strategies etc. Even the technology has improved considerably with 4G now under discussion. Much of this story has been chronicled, largely on the Internet, but the information is in tens of thousands of bits and pieces and a large part of it is either misleading or just plain wrong. Here, Peter Curwen and Jason Whalley introduce the outcomes of research that has involved the compilation of a

unique database which details every licence and launch worldwide involving 3G. The authors discuss the structure of the industry and the strategic behaviour of operators, as well as the social consequences of the spread of 3G. They examine the role of new entry upon competition, and present analysis of the main operators involved, the development of handsets and especially smartphones. A number of country case studies are included. This comprehensive and up-to-date volume includes a number of country studies and is written by two of the world's foremost researchers on this industry. Mobile Telecommunications in a High Speed World will serve the needs of students, academics and those involved, or contemplating involvement, with the telecoms industry. Why pay thousands of dollars to consultancies to separate the wheat from the chaff with respect to 3G when you can read this book.